

Projective Geometry

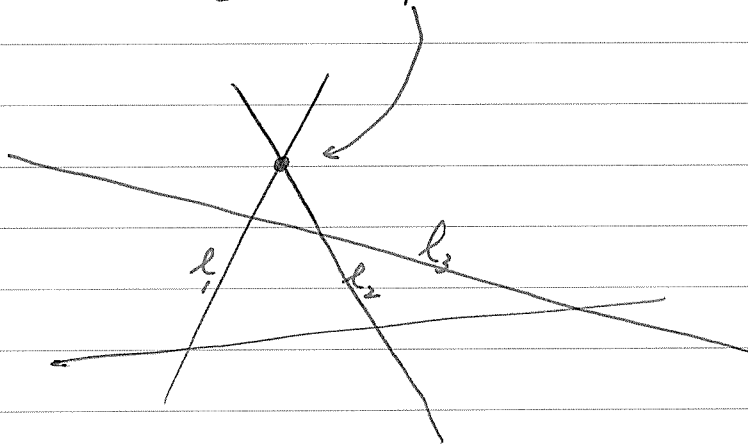
A projective geometry \mathcal{P} is a (not necessarily finite) structure of points and lines such that
 (varieties) (blocks)

(P1) every pair of points are on a unique common line;

(P2) every line contains at least three points;

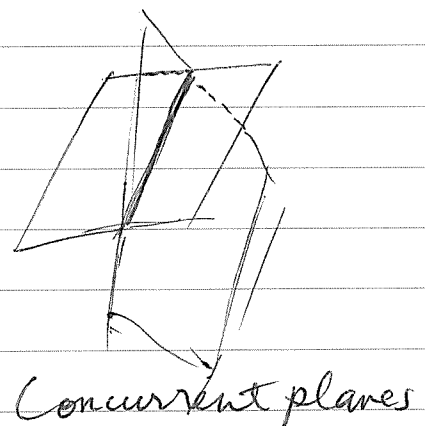
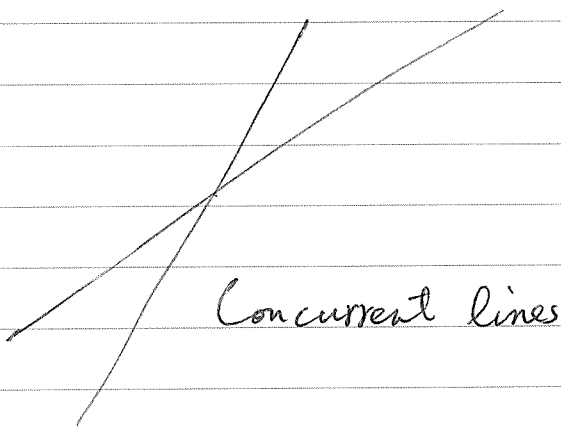
(P3) \mathcal{P} contains a set of three points which are not on a common line;

(P4) if a line intersects two sides of a triangle but not contain their common point, then it intersects the 3rd side.



(P5) A projective plane is a projective geometry with this extra condition: every pair of distinct lines contain a common point.

- Let V be an $n+1$ -dim. vector space over $GF(q)$ where q is a prime power. The "projective geometry" $PG(n, q)$ is the geometry whose points, lines, planes, \dots are 1-, 2-, 3-, \dots dimensional subspace of V . ($PG(2, q)$ is a projective plane.)
- In general, a $(k+1)$ -dimensional subspace will be called a k -flat, so the point is a 0-flat, a line is a 1-flat, \dots , etc. All the flats are "varieties" in general term.
- Two varieties are "incident" if one contains the other, for example, a point on a line, a line on a plane, \dots , etc.
- Two varieties are concurrent if their intersection is non-empty. (Say, two lines contain a common point.)



Vector spaces over finite fields

- In the construction of good designs and correspondingly good codes, finite fields play an important role.
- Since we are interested in linear codes, not surprisingly, vector spaces are the center of study.

Definition (Linear codes)

A code \mathcal{C} of length n (defined on F_q) is a linear code if \mathcal{C} is a linear space of the n -dimension vector space F_q^n . (Review that a vector space has two operations: vector sum and scalar product.)

- A \mathcal{C} ^{binary} code is a design by taking the set of supports of all binary codewords.
- (*) A linear code corresponds to a design with larger " λ ".
- (**) Of course, we may not have a balanced design or a pairwise balanced design when we use a linear code.

Proposition (Well-known property)

The number of k -dim. subspace of an n -dim. vector space over $GF(q)$ is the Gaussian coefficient

$$\begin{bmatrix} n \\ k \end{bmatrix}_q = \prod_{i=0}^{k-1} \frac{q^n - q^i}{q^k - q^i}.$$

(Note that q can also be positive real number except 1 when

$$\begin{bmatrix} n \\ k \end{bmatrix}_q \text{ is used.}) \quad \lim_{q \rightarrow 1} \begin{bmatrix} n \\ k \end{bmatrix}_q = \binom{n}{k} (?)$$

Observation

• If we have a $\overset{V}{2}$ -dim. vector space over $GF(q)$, then V

contains $\underset{(q^n)}{q^2}$ vectors.

(1) • There are $(q^n - 1)(q^n - q) \dots (q^n - q^{n-1})$ distinct bases in a vector space of dimension n . (?)

(2) • There are $(q^n - 1)(q^n - q) \dots (q^n - q^{k-1})$ distinct bases in V which generate a k -dim. subspace.

Combining (1) and (2), we have proved the above proposition.

Proposition A

Let V be a vector space of dimension n over $GF(q)$ and let U be an m -dim subspace of V , $m \geq 0$. Then, the number of $(m+h)$ -dimension subspaces containing U is

$$\frac{(q^{n-m} - 1)(q^{n-m} - q) \cdots (q^{n-m} - q^{h-1})}{(q^h - 1)(q^h - q) \cdots (q^h - q^{h-1})}$$

Proof. By the idea of counting bases we have the number:

$$\frac{(q^n - q^m)(q^n - q^{m+1}) \cdots (q^n - q^{m+h-1})}{(q^{m+h} - q^m)(q^{m+h} - q^{m+1}) \cdots (q^{m+h} - q^{m+h-1})}$$

This implies the above result. ▀

To consider the construction of projective geometry, in what follows, assume that V is a vector space over $F = GF(q)$ of dimension $n+1$.

(Instead of " n -dim.")

$$F = GF(q)$$

Definition ($P_{n,i}(F)$)

on V ($(n+1)$ -dim. v.s.p.)

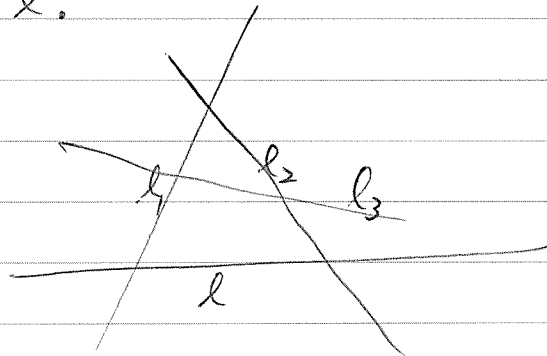
We define $P_{n,i}(F)$ to be the structure whose points are the 0-flats and whose blocks are the i -flats.

- $P_{n,i}(F)$ is a projective geometry provided $n > 1$.

proof. Clearly, two independent vectors will determine a unique 1-flat, (P1) holds. Since $n > 1$, V is of at least dimension

3, hence each line contains at least 3 points. (P2), By the (1-flat)

same reason, (P3) holds. If (P4) is not true, then l_3 will be the same line as l .



For convenience, we also use $P_{n,i}(q)$ for $P_{n,i}(F)$ if $F = GF(q)$

Proposition $P_{n,i}(q)$ is a $2 - \left(\frac{q^{n+1}-1}{q-1}, \frac{q^2-1}{q-1}, 1 \right)$ design.

If $n > i > 1$, then we also have a 2-design except

the λ is going to be very large.

Proposition $P_{n,i}(q)$ is a $2 - \left(\frac{q^{n+1}-1}{q-1}, \frac{q^{i+1}-1}{q-1}, \prod_{j=0}^{i-2} \frac{q^{n-1-j}-1}{q^{j+1}-1} \right)$.

Proof. Consider U a 2-dim. subspace of V (dim. $n+1$) and count the number of $(i+1)$ -dim. subspace which contain U .

By Proposition A, the number is $h+2 = i+1$
 $\Rightarrow h = i-1$

$$\frac{(q^{n+1-2}-1)(q^{n+1-2}-q) \cdots (q^{n+1-2}-q^{i-2})}{(q^{i-1}-1)(q^{i-1}-q) \cdots (q^{i-1}-q^{i-2})}$$

$$= \frac{(q^{n-1}-1)(q^{n-2}-1) \cdots (q^{n-i+1}-1)}{(q^{i-1}-1)(q^{i-2}-1) \cdots (q^i-1)}$$

Affine Geometry

Definition An affine geometry is obtained from a projective geometry by deleting a fixed hyperplane and all its subspace.

Affine plane

An affine plane A (not necessarily finite) is a structure of points and lines such that

(A1) every pair of distinct points are on a unique common line;

(A2) if (p, γ) is a non-incident point-line pair, then there is a unique line z containing p which does not meet γ ; and

(A3) A contains a set of three points not on a common line

Definition Let $F = GF(q)$.

$A_{n,i}(q)$ is the structure whose points are points in general and whose blocks are i -flats. If $i = n-1$, then the i -flats are hyperplanes.
 \downarrow q -dimension

Proposition $A_{n,i}(q)$ is a $2 - (q^n, q^i, \prod_{j=0}^{i-2} \frac{q^{n-1-j} - 1}{q^{j+1} - 1})$ design if $i \geq 2$ and $A_{n,1}(q)$ is $2 - (q^n, q, 1)$ design, this is known as the projective plane of order q .

How about 3-design?

Fact: $P_{n,i}(q)$ is never a 3-design. (3-设计像与不设计像
 现的次数不一样!)

$A_{n,i}(q)$: each line contains q points.

- By the same reason as $P_{n,i}(q)$, $A_{n,i}(q)$ will not be a 3-design if $q \geq 3$. So, the only possibility is $q=2$. In fact, we have

Proposition $A_{n,i}(2)$ is a $3-(2^n, 2^i, \prod_{j=0}^{i-3} \frac{2^{n-2-j}-1}{2^{j+1}-1})$ design

provided $n > i \geq 3$ and that $A_{n,2}(2)$ is a $3-(2^n, 4, 1)$ design.